- 1. The aim of this exercise is to find conservation laws for the KdV and mKdV equations.
  - a) For the KdV equation

$$u_t + 6uu_x + u_{xxx} = 0,$$

use the following combination:

$$3u^2 \cdot \mathrm{KdV} - u_x \cdot (\mathrm{KdV})_x$$

to show that the energy

$$E(t) \equiv \int_{-\infty}^{+\infty} \left( u^3 - \frac{1}{2} u_x^2 \right) dx = \text{const},$$

is conserved. In the expression for the energy, the first term corresponds to the potential energy and the second one to the kinetic energy.

- **b)** Use the code KdV.m for a few different initial conditions (a soliton, a cnoidal wave, and a "disordered" solutions [use the superposition of several, random, planes waves], etc.) to numerically show that indeed (i) the mass  $M(t) = \int_{-\infty}^{+\infty} u(x,t) dx$ , (ii) the momentum  $P(t) = \int_{-\infty}^{+\infty} u^2(x,t) dx$ , and (iii) the energy E(t) (as defined above), are conserved. Use a few values of the integration step (dt) and grid size (dx) and comment on your results and how they vary as you change dx and dt. Hints:
  - Always, when trying to numerically check the constancy of a quantity Q(t) you should plot, instead of Q(t), the *relative error* of the conservation:  $\Delta Q(t) = [Q(t) Q(0)]/Q(0)$  vs. t.
  - $\circ$  Note that your numerics and on a *finite* domain and, thus, the integrals above will be over your numerical domain and not over the whole real line.
  - To compute the integrals at each time you can do something like: mass = sum(u)\*dx for the mass in Matlab and something similar for the other conserved quantities.
  - For the conservation of energy you need to compute  $u_x$ . To do this, you can get inspired by the part of the code in PDE\_integrator\_higher\_order.m that computes spatial derivatives using finite differences.
- c) For the modified KdV equation (mKdV) equation:

$$u_t + (n+1)(n+2)u^n u_x + u_{xxx} = 0.$$

Use the a similar treatment as the one done in class to find **two** independent conserved quantities.

- d) For extra credit: Do the same as in b) for the two conserved quantities that you found in c).
- 2. The aim of this exercise is to find approximate plane wave solutions to the KdV equation

$$u_t + 6uu_x + u_{xxx} = 0. (1)$$

- a) Suppose that  $u(x,t) = f(\xi) = f(x vt)$  is a traveling wave solution for the KdV equation (1). Following the lecture notes, obtain a Newton's law-like equation for  $f(\xi)$ . Keep the integration constants intact in order to obtain the most general solution.
- b) For this Newton's law-like equation, find the fixed points and study their stability. Perform a perturbation analysis around the neutrally stable fixed point  $f^*$ . Namely, consider  $f(\xi) = f^* + \varepsilon g(\xi)$  with  $|\varepsilon| \ll 1$ . Write the differential equation for  $g(\xi)$ .
- c) Suppose  $\varepsilon$  is small enough to neglect nonlinear terms. Write the linearized differential equation for  $g(\xi)$  and solve it. Use this to find the oscillatory solution for f about the fixed point  $f^*$ . Write the approximate evolution for these waves.

- d) Use KdV.m to integrate the approximate plane wave solution obtained in c) with amplitude=0.01 and v = 2 and the integration constant(s) equal to zero for  $(x, t) \in [0, 3\lambda] \times [0, 5]$  (where  $\lambda$  is the wave length of your wave). Show all your plots. Does the wave evolve as expected (shape- and velocity-wise)? Perform the same simulation with amplitude=0.1 and amplitude=0.5. Notice any difference? Comment on your results. [Note: if the codes goes unstable (i.e. loads of spikes forming) reduce the time step size dt.]
- **3.** Consider the two-dimensional KdV equation:

$$(u_t + 6uu_x + u_{xxx})_x + 3u_{yy} = 0. (2)$$

a) Show, using the traveling wave approach  $[u(x, y, t) = f(\xi)]$  with  $\xi = x + by - ct$ , that the twodimensional KdV equation has the solitary wave solutions of the form:

$$u(x, y, t) = \frac{k^2}{2} \operatorname{sech}^2 \left[ \frac{1}{2} (kx + ly - \omega t) \right],$$

with  $\omega = k^3 + 3l^2/k$ .

b) Describe the evolution of such a solitary wave. What does it represent?